

FIGURE 1

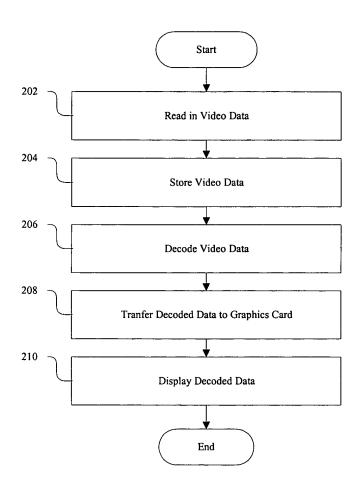
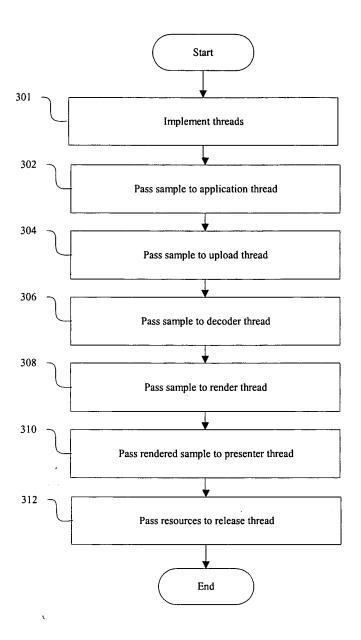


FIGURE 2



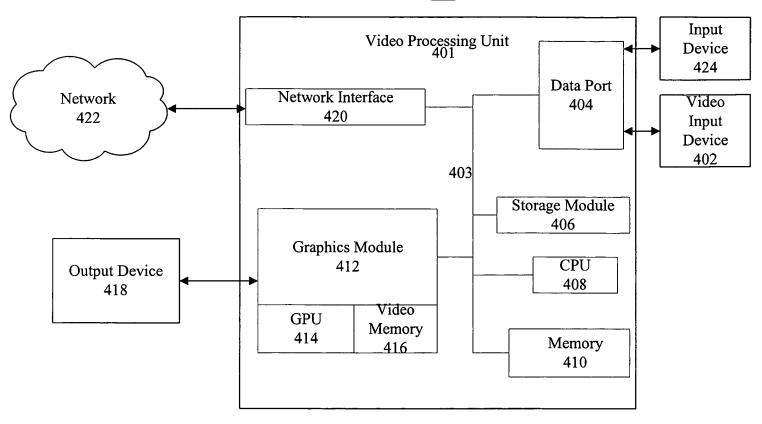


FIGURE 4

# **Application Thread**

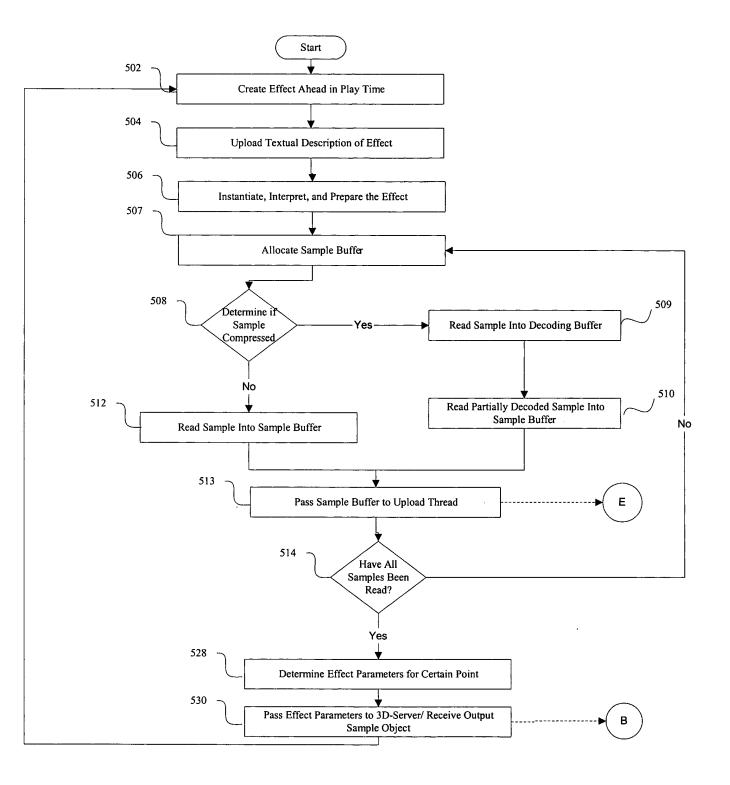
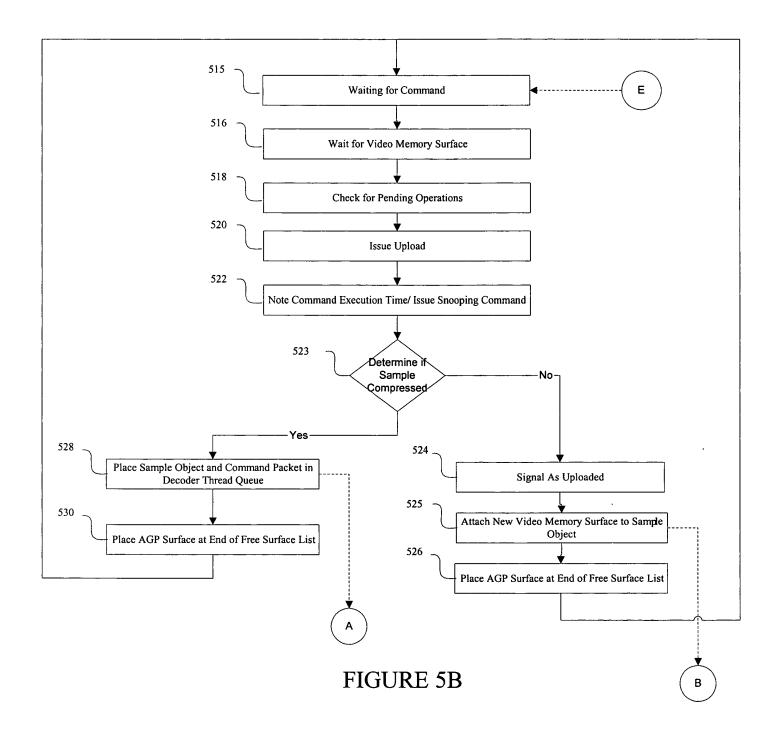


FIGURE 5A

# 3D-Server/Upload Thread



### 3D Server/Decoder Thread

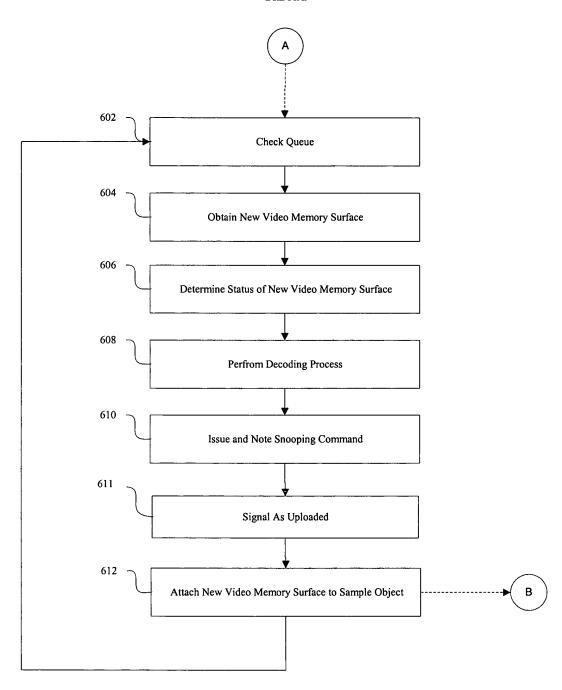


FIGURE 6

#### 3D Server/Render Thread

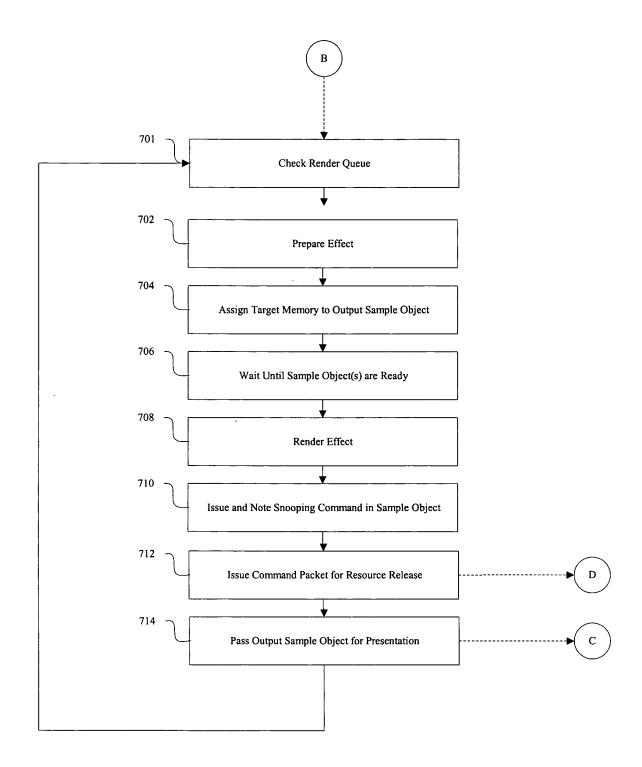


FIGURE 7

### Presenter Thread

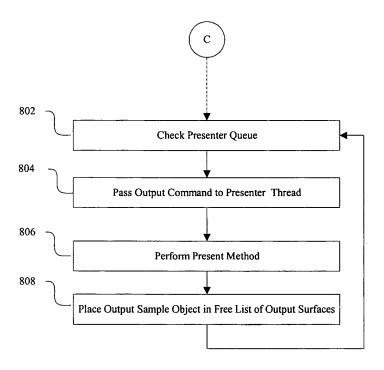


FIGURE 8

# 3D Server/Release Thread

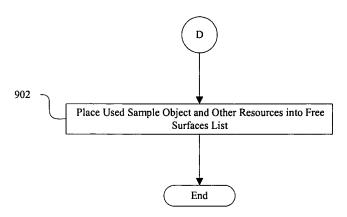


FIGURE 9